DSP PROCESSORS & ARCHITECTURE

Pre requisites: Knowledge of signals and systems, convolution methods, digital signal processing concepts must be known.

Course Outcomes: At the end of the course the student will be able to

- **CO1:** Comprehends the knowledge & concepts of digital signal processing techniques.
- CO2: Acquire knowledge of DSP computational building blocks and knows how to achieve speed in DSP architecture or processor.
- CO3: Implementation of basic DSP algorithms using DSP processors.
- CO4: Acquire knowledge about various addressing modes of DSP TMS320C54XX and able to program DSP processor.
- CO5: Learn about interfacing of serial and parallel communication devices.

UNIT I (10-Lectures) INTRODUCTION:

Introduction, Digital signal-processing system, the sampling process, discrete time sequences. Discrete Fourier Transform (DFT) and Fast Fourier Transform (FFT), Linear time-invariant systems, Digital filters, Decimation and interpolation, Number formats for signals and coefficients in DSP systems, Dynamic Range and Precision, Sources of error in DSP implementations, A/D Conversion errors, DSP Computational errors, D/A Conversion Errors.

UNIT II (10-Lectures)

ARCHITECTURES FOR PROGRAMMABLE DSP DEVICES:

Basic Architectural features, DSP Computational Building Blocks, Bus Architecture and Memory, Data Addressing Capabilities, Address Generation Unit, Programmability and Program Execution, Speed Issues, Hardware looping, Interrupts, Stacks, Relative Branch support,

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Pipelining and Performance, Pipeline Depth, Interlocking, Branching effects, Interrupt effects, Pipeline Programming models.

UNIT III (10-Lectures)

PROGRAMMABLE DIGITAL SIGNAL PROCESSORS:

Commercial Digital signal-processing Devices, Data Addressing modes of TMS320C54XX DSPs, Data Addressing modes of TMS320C54XX Processors, Memory space of TMS320C54XX Processors, Program Control, TMS320C54XX instructions and Programming, On-Chip Peripherals, Interrupts of TMS320C54XX processors, Pipeline Operation of TMS320C54XX Processors.

UNIT IV (10-Lectures)

IMPLEMENTATIONS OF BASIC DSP ALGORITHMS:

The Q-notation, FIR Filters, IIR Filters, Interpolation Filters, Decimation Filters, PID Controller, Adaptive Filters, An FFT Algorithm for DFT Computation, A Butterfly Computation, Overflow and scaling, Bit-Reversed index generation, An 8-Point FFT implementation on the TMS320C54XX, Computation of the signal spectrum.

UNIT V (10-Lectures) INTERFACING MEMORY AND I/O PERIPHERALS TO

PROGRAMMABLE DSP DEVICES:

Memory space organization, External bus interfacing signals, Memory interface, Parallel I/O interface, Programmed I/O, Interrupts and I/O, Direct memory access (DMA).

A Multichannel buffered serial port (McBSP), McBSP Programming, a CODEC interface circuit, CODEC programming, A CODEC-DSP interface example.

TEXT BOOKS:

- 1. Avtar Singh and S. Srinivasan, "Digital Signal Processing" Thomson Publications, 2004.
- 2. Lapsley et al., "DSP Processor Fundamentals, Architectures & Features", S. Chand & Co, 2000.

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REFERENCES

- 1. B. Venkata Ramani and M. Bhaskar, "Digital Signal Processors, Architecture, Programming and Applications" TMH, 2004.
- 2. Jonatham Stein, "Digital Signal Processing", John Wiley, 2000

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