

## MULTI CORE PROGRAMMING

(Professional Elective-VI)/ (Common to CSE & IT)

**Course Code : 15CT1138**

L	T	P	C
3	0	0	3

### Pre-requisites:

Computer Organization

### Course Outcomes:

At the end of the Course, the Student will be able to:

**CO 1** Describe Multi-Core processor Architecture

**CO 2** Discuss multi core processors

**CO 3** Discuss Parallel Programming Concepts

**CO 4** Differentiate Threading API's

**CO 5** Use OpenMP programming and MPI programming

### UNIT-I (10 Lectures)

#### INTRODUCTION TO MULTI-CORE ARCHITECTURE:

Motivation for Concurrency in Software, Parallel Computing Platforms (SIMD & MIMD systems, an overview of Single-Core, Multi-Processor, Multi-Core Architectures), Parallel Computing in Microprocessors, Differentiating Multi-Core Architectures from Hyper-Threading Technology, Multi-threading on Single-Core versus Multi-Core Platforms, Understanding Performance, Amdahl's Law, Gustafson's Law

### UNIT-II (10 Lectures)

#### MULTI-CORE PROCESSORS:

An Overview of Software Threading Defining Threads, System View of Threads: Threading above the Operating System, Threads inside the OS, Threads inside the Hardware, Application Programming Models and Threading, Virtual Environment: Virtual Machines and Platforms, Runtime Virtualization, System Virtualization.

**UNIT-III****(10 Lectures)****PARALLEL PROGRAMMING FUNDAMENTAL CONCEPTS:**

Designing for threads, parallel programming patterns, Threading and parallel programming constructs: Synchronization, Critical sections, Deadlock, Synchronization Primitives, and Messages

**UNIT-IV****(10 Lectures)****THREADING API'S:**

Threading APIs for Microsoft Windows, Threading APIs for Microsoft.NET Framework: Creating Threads, Managing Threads, Thread Pools, Thread Synchronization, POSIX Threads: Creating Threads, Managing Threads, Thread Synchronization, Signaling, Compilation and Linking

**UNIT-V****(10 Lectures)****OPENMP PROGRAMMING:**

OpenMP Challenges in threading a loop, Minimizing Threading overhead, Performance oriented Programming, Library Functions. Solutions to parallel programming problems: Data races, deadlocks and Livelocks Non-blocking algorithms, Memory and cache related issues.

**MPI PROGRAMMING:**

Message-Passing Model, Message-Passing Interface, MPI functions, Compiling and running MPI Programs, collective communication, data decomposition, Point-to-point communication – MPI Library.

**TEXT BOOKS:**

1. Shameem Akhter and Jason Roberts, "Multi-core Programming - Increasing Performance through Software Multi-Threading", 1<sup>st</sup> Edition, Intel Press, 2006.
2. Michael J Quinn, "Parallel programming in C with MPI and OpenMP", 2<sup>nd</sup> Edition, Tata McGraw Hill, 2007.

**REFERENCES:**

1. John L.Hennessey and David A.Patterson, "Computer architecture – A quantitative approach", 4<sup>th</sup> Edition, Morgan Kaufmann Elsevier Publishers, 2007.
2. David E. Culler, Jaswinder Pal Singh, "Parallel computer architecture: A hardware software approach", 1<sup>st</sup> Edition, Morgan Kaufmann Elsevier Publishers, 1999.